

Stoner[®] **E202**Dry Mist Silicone Mold Release™



Product Description

Stoner® E202 Dry Mist Silicone Mold Release™ is a specially formulated light, dry mist release agent and anti-stick lubricant for molded materials such as plastics, rubber, waxes, and similar materials. Provides fast, easy part removal from molds which prevents build-up. Improves molding efficiency in many processes including injection, compression, transfer, vacuum form, investment casting and extrusion molding.

E202 Dry Mist Silicone Mold Release™ ADVANTAGES:

- Saves time reduces over application and prevents mold build-up.
- Improves part appearance and reduces defects caused by sticking.
- Formulated to provide high levels of user and environmental safety.
- Contains no chlorinated solvents such as 1,1,1 trichloroethane or methylene chloride.
- The silicone in E202 meets FDA regulation 21 CFR 181.28 as a release agent in the manufacture of food contacting materials.
- · Colorless and non-staining.

Uses

Stoner[®] **E202 Dry Mist Silicone Mold Release**[™] is a release agent and anti-stick lubricant for molded materials:

Plastics

Rubbe

Waxes

Directions for Use

Recommended Procedure

Shake well. Hold can 10 to 12 inches from mold surface. Apply a thin mist coating on mold surface for best results.

Storage and Handling

Do not puncture or incinerate container. Do not expose container to heat or store at temperatures above 120 °F. Keep container away from and do not use near sparks, open flame, heated surfaces, or other ignition sources.

Packaging

Stoner® E202 Dry Mist Silicone Mold Release™ is available in:

- 12-can case of 12 oz cans
- Part # E202CSSTON02
- 31-pound Giant Aerosol
- Part # E602

Technical Assistance

Call: 800-227-5538 or 1 (717) 786-7355 Email: CustomerService@StonerMolding.com

Visit: StonerMolding.com

NO RISK GUARANTEE. Stoner Molding guarantees 100% satisfaction or your money back. If you're ever dissatisfied with any Stoner Molding product, simply return the unused portion for a full refund.



