Storer Molding Solutions[®] You Mold It. We Release It.

<image><section-header>

Product Description

Stoner[®] P160 Release Agent is a versatile water based mold release designed to release cast urethane and other polymers molded below 375 °F.

P160 Release Agent ADVANTAGES:

- Water based formula for excellent health and safety ratings.
- Less interference with printing and part number application.
- · Formula is easily applied and wets out well.

Uses

Stoner[®] P160 Release Agent mold release is applied to molds prior to casting polyurethane or other resins. Also useful for compression molding of rubber and in tire molds. (Not recommended for silicone rubber.) Stoner P160 will work on any type of mold material and gives a glossy, smooth finish. Mold details will be reproduced exactly.

Directions for Use

Water Based Mold Release Agent

P160

Stoner[®] P160 Release Agent should be applied in a thin, even layer to the mold surfaces. Repeat the the process to apply a second coat in order to form a consistent layer of release. Care should be taken to avoid drips and runs which signal over-application. Application by spraying on a warm mold often gives the most even finish. Air pressurized sprayers work well, If desired, a brush or cloth can be used to even out the coverage. Stoner P160 must dry completely on the mold prior to casting urethane to avoid surface defects. Over-application of mold release can cause painting or adhesion issues. Excess release can be removed with solvents or alkaline cleaners.

Storage and Handling

Store indoors in moderate temperatures.

Packaging

Stoner[®] P160 Release Agent is available in:

- 5-gallon pails Part # P160PLSTON01
- 55-gallon drum Part # P160DRSTON01

Technical Assistance

Call: 800-227-5538 or 1 (717) 786-7355 Email: CustomerService@StonerMolding.com Visit: StonerMolding.com

NO RISK GUARANTEE. Stoner Molding guarantees 100% satisfaction or your money back. If you're ever dissatisfied with any Stoner Molding product, simply return the unused portion for a full refund.



